



Hello,

my name is Thomas Mayer, born and raised in the marvelous Ober - Swabian countryside. At the age of 28 I am a trained carpenter, achieved my bachelor degree in Interaction design and was able to participate in multiple projects in a broad variety of tasks. My curiosity is my incitement to proactively commit to design-oriented projects in which I am always eager to learn and enhance my skills. I prefer multidimensional projects in which I can involve my hands on approach and my methodical way of thinking for top results. Next to my own projects I pursue the up to date developments in art, design and technology.

With this skillset and knowledge I further my own projects and am always open to involve myself into joint ventures.

Skills

Adobe Photoshop ●●●●●●
Adobe Illustrator ●●●●●●
Adobe Aftereffects ●●●●●●
Adobe Premiere ●●●●●●

Cinema 4D ●●●●●●
VWV ●●●●●●
HTML/css ●●●●●●
Processing ●●●●●●
Motive ●●●●●●
Construction ●●●●●●
Crafting ●●●●●●

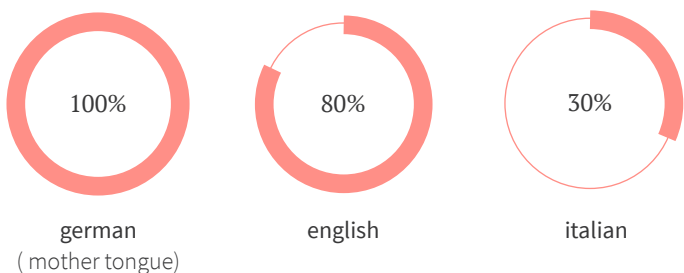
Knowledge

design thinking
usability
interfacedesign
tracking
datavizualation

field of interests

Houdini, Social Media,
Generative Design,
Unreal engine

Languages



Educational facilities

- 1999 sep -2005 jul **secondary school Bad Wurzach**
- 2005 feb-2008 jul **grammar school Design and Media**
- 2008 feb - 2010 jul **apprenticeship as carpenter**
carpenter 's shop Lemmer in Aitrach
- 2011 oct **beginning of university for Interaction design**
Hochschule für Gestaltung Schwäbisch Gmünd
- 2013 aug-2014 jan **internship Artificial Rome**
- 2014 feb - Jul **exchange semester Shanghai**
- 2016 feb **Bachelordegree interaction design**

Job related experience

- farmers market Olive Company**
sale and production
2003 - 2007
- carpenter's shop Lemmer**
production, assembling and own products
2010 - 2011
- freelancer**
photography, installations, 3D production...
2009 - today
- Artificial Rome**
tracking, applicationdesign, data visualization
2014 aug - 2015 jun

Hobbies

Kayaking | Ping Pong | Fitness | Reading | Crafting